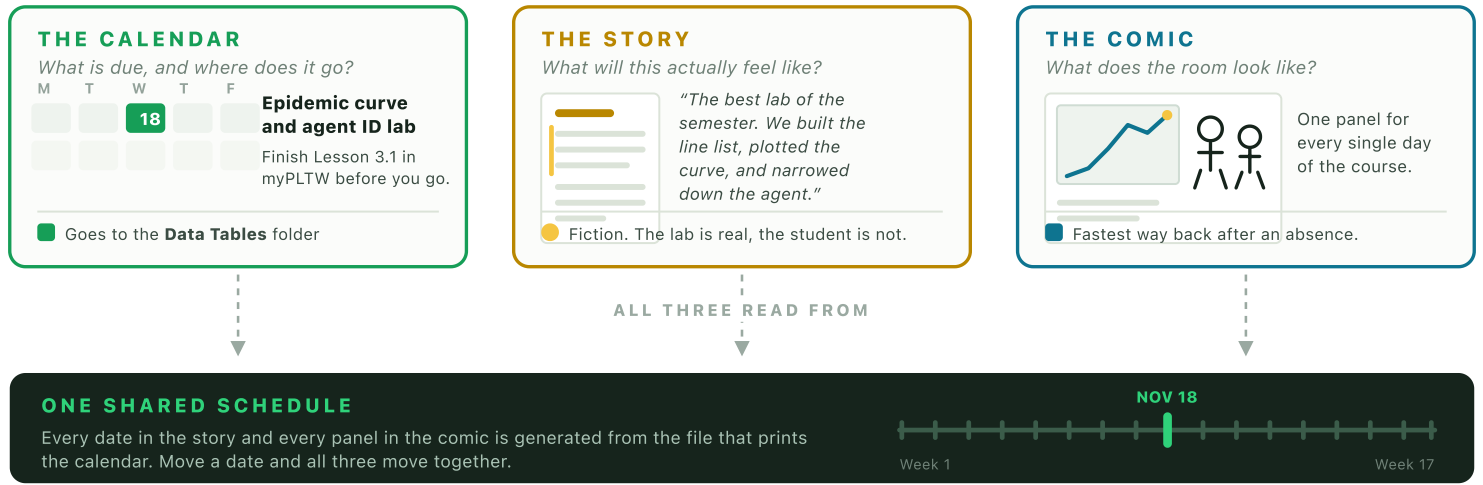


# How this class works.

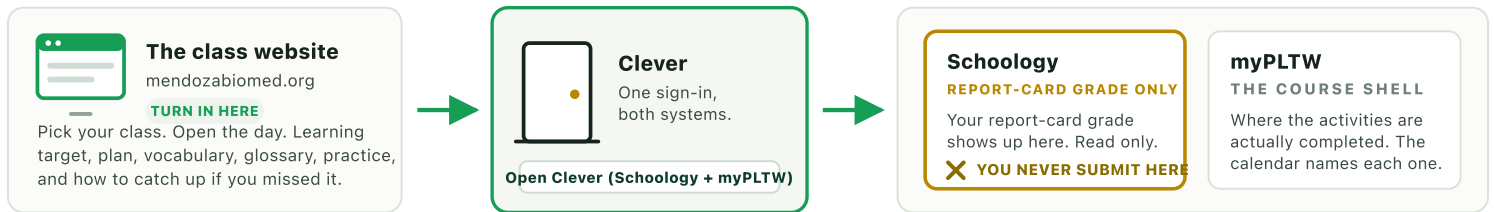
Three documents, three places to work, one set of dates holding all of it together. Everything on this page is drawn from the same schedule that prints your calendar.



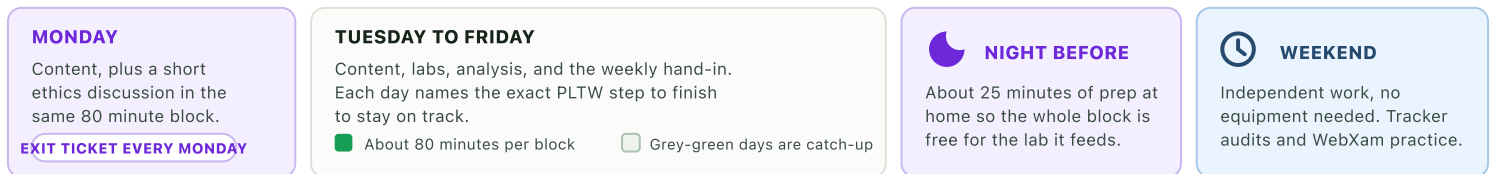
## 1 ONE DAY, SEEN THREE WAYS



## 2 WHERE THE WORK ACTUALLY GOES



## 3 WHAT A WEEK LOOKS LIKE



### Two routines that make it work

#### STUDENT • 5 MIN A DAY

- 1 Pick your class
- 2 Open today's page
- 3 Turn it in here or in person

#### FAMILY • 5 MIN A WEEK

"What is on the calendar for tomorrow?"  
"Is it **submitted**, or just done?"  
"Show me this week in the story."

**MISSED A DAY?** Comic panel → story week → the day page. **Three minutes.**

### Why three formats

Not decoration. Each one does a job the others cannot.

- A map before the trip**  
Advance organizers, Ausubel 1960
- Pictures with words beat words**  
Dual coding, Paivio; multimedia principle, Mayer
- Spread it out, and test yourself**  
Highest rated of ten techniques, Dunlosky et al. 2013
- A story is recalled better**  
Narrative recall, Graesser and colleagues

**Read the story and the comic as fiction.** The lessons, labs, and dates in them are the real planned course. The student, the classmates, and the conversations are invented. Partner activities such as the Cleveland Clinic rotation, the John Carroll ethics Mondays, and the research morning are what we are planning, not what is confirmed.